

## Non-Examined Assessment

## Band 2 Exemplar Learner Response

NCFE Level 1/2 Technical Award in Interactive Media (603/7005/1)

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#### Introduction

The following are sample learner responses for each task within an assignment alongside examiner commentary for each assignment. They show how learners might respond and can belo assessors in making their overall

help assessors in making their overall marking decisions.

Learner responses

Each learner response should demonstrate <u>what</u> a **mark band 2/third band** response looks like alongside any evidence which is required to be completed. All responses use content from the mark schemes and align with the standards in the mark band descriptors and indicative content.

#### Assessor commentary

The assessor commentary demonstrates <u>why</u> the responses given throughout the assignment meet the criteria for the mark band they have been awarded. The assessor commentary will be linked to, and supported by, the descriptors in the mark scheme.

Band	Marks	Descriptors
4	10-12	AO5 - Excellent evaluation of demonstration of the essential technical skill processes, tools and techniques used to create their interactive media
		product and the success of the final interactive media product in relation to the client brief that is comprehensive and highly detailed and highly relevant.
		The success of the functionality, accessibility for the target audience, aesthetics and usability are discussed in a highly detailed and thoughtful way.
		Suggests thoughtful and creative ways to improve the interactive media product.
3	7_9	AO5 – Good evaluation of demonstration of the essential technical skills, processes, tools and techniques used to create their interactive media product and the success of the final interactive media product in relation to the client brief is mostly comprehensive and mostly detailed and mostly relevant.
		The success of the functionality, accessibility for the target audience, aesthetics and usability are discussed in a considered way.
		Suggests useful ways to improve the interactive media product.
2	4–6	AO5 – Reasonable evaluation of demonstration of the essential technical skills, processes, tools and techniques used to create their interactive medi product and the success of the final interactive media product in relation to the client brief with some detail and some relevance.
		The success of the function ality, accessibility for the target audience, aesthetics and usability are discussed in <b>some detail</b> .
<u> </u>		Clearly suggests at least one way to improve the interactive media product
1	1–3	AO5 – Limited evaluation of the success of demonstration of the essential technical skills, processes, jopjs and techniques used to create their interactive media product and the success of the final interactive media product in relation to the client brief with limited detail and limited relevance.
		Functionality, accessibility for the target audience, aesthetics and usability may be mentioned in limited detail or relevance but success may not be discussed.
		Improvements may not have been included or are very limited.
0	0	No reward able material

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#### Project brief

You have been approached by Tea and Trivia who are opening a new café in your area.

Tea and Trivia is a café chain. This company is opening a new café in your area. Tea and Trivia provides families with a creative space to play games and eat exciting food. The new café in your area wants to influence behaviour by attracting families with children aged 7 to 12 years.

Tea and Trivia has asked you to create an interactive media product. This product will provide new customers with engaging content about the games they can play and the food they can eat when they visit the cafe.

Tea and Trivia would like you to present **one** of the following interactive products:

- a website
- a mobile phone or tablet app
- a product that can be accessed on an information kiosk.

#### **Project instructions**

Along with the final interactive media product, Tea and Trivia has asked you to present a portfolio. This portfolio should include:

- 1. research (2 hours)
- 2. a product proposal for your Tea and Trivia interactive media product (2 hours)
- 3. planning for your Tea and Trivia interactive media product (2 hours)
- 4. evidence to show how you have sourced, created and edited your assets (4 hours)
- 5. evidence to show how you have created your final interactive media product (5 hours)
- 6. evaluation of your final interactive media product (2 hours)

#### Task 1: research

annotated as from dec	<ul> <li>looking at the internet at arcade games as this is a modern way to play games complexed as ago which is popular now.</li> <li>the sites I looked at</li> <li>Links:</li> <li>Links:<!--</th--><th>p p p nic p p p nic p p p p p p p p p p p p p</th></li></ul>	p p p nic p p p nic p p p p p p p p p p p p p
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## New games: Links I looked at: <u>Amazon.com : racing arcade machine</u> <u>Amazon.com: Next Level Racing GTTrack Simulator Cockpit (NLR-S009) : Video Games</u>



# 

#### Picture from site above

#### PlayStation 5 Console : Amazon.co.uk: PC & Video Games

Next looked at new games like PS5 with consoles playable or car racing game. For new console seems better as car racing is only one game and consoles has loads of games. Not sure re copyright for console though if has loads of games but have seen before in shops so should be alright.



#### Amazon.co.uk : ps5 games 7 year old

I searched on Amazon for games that kids aged 7 could play. LEGO Star Wars: The Skywalker Saga Classic Character DLC Edition (Amazon.co.uk Exclusive) (PS5) : Amazon.co.uk: PC & Video Games Nickelodeon Kart Racers 2: Grand Prix (PS4) : Amazon.co.uk: PC & Video Games Sonic Mania Plus (PS4) : Amazon.co.uk: PC & Video Games

Sonic looks most fun: Picture from amazon <u>Sonic Mania Plus (PS4) : Amazon.co.uk: PC &</u> <u>Video Games</u>

#### Assessor comments:

The learner only included one console and this could have easily been developed to a number of consoles.

This work was not developed enough and was rather limited. The learner needed to show how each item was chosen for the work in more detail.

The copyright was limited and shows the learner has not thought this through thoroughly. I choose old arcade game machines as will give the café retro and cool look. Parents can eat and kids play games. The pub one seemed to have things for kids but wasn't sure and maybe would be boring for younger kids. New console might have copyright issues and people have the same thing at home so why bother to go out to use.

We looked at different cafes. I have put the links below for some of the places I looked at and ones I liked the best out of them. I searched for places with good food and for kids as well. Example of places I looked at:

Tasty Food, Large Portions - B1, Birmingham Traveller Reviews - Tripadvisor Hearty's Food Hall | Food With Heart (heartysfoodhall.co.uk) Family Restaurants | Lets Go With The Children Welcome to Lola's Cupcakes | The #1 London Cake Shop (lolascupcakes.co.uk) HEY LITTLE CUPCAKE!, Manchester - Restaurant Reviews, Photos & Phone Number - Tripadvisor

#### Assessor comments:

Adding the links to websites showed good protocol but to obtain higher grades the learner would need to have discussed each of the websites.

Findings	Assessor con
<u>10 Best Arcades and Gaming Cafes In Guildford Near Me   Attractions in Surrey   Day Out With The Kids</u>	This page is learner is in E Up until this p
Gaming cafes sound like what aiming for but when I looked I found more just games places not café with food and drink. Mine will be a café or pub type place that will have computer games.	showed a mix and Band 2. T using the info
I looked at a load of family café type places and even a cupcake place to see what kind of place would want the café to look like. I liked the less posh ones. There seems to be fancy or decent portions of foods. I chose decent portions as eating is about getting good food not just looking pretty. It's for families with young kids 7+ so need to be for whole family and no swearing or nudity around the area. But needs to be ok with things dropped and fancy stuff could get damaged easily.	formulate own in the 'good' o are solidly in category and Band 2 for tas
I looked again for cafes and video games.	
I feel like this one - Pixel Bar   Video Gaming Cocktail Bar   Leeds & Manchester (pixel-bar.co.uk)	
It looks like family friendly and has right vibe. But not serving alcohol in the one I have as it is for children and this one seems more adult place (odd beer for adults maybe). The drinks with pokemon are good but also think are grown up drinks. I think this but also really liked the media museum in Bradford and how it looked and where you sat but more for playing games part, maybe tables with similar designs on them but made for eating and not next to machines or the games would all get messy.	
Link – Games Lounge   National Science and Media Museum	

#### omments:

s key to why the Band 2 for task 1. point the learner ixture of Band 1 . The learner is now formation to wn ideas. While not category, these the reasonable d place this work in ask 1- reasonable.

#### Task 2: product proposal

#### Evidence:

#### What I found out from research.

- a proposal of your interactive media product
- your internet browsing history used for research and planning purposes.

Your evidence **must** be provided in the following format:

• digital presentation.

Needs to look grown up for adults but not with alcohol and not too grown up as in not just place for little kids but will need to have games for kids 7 upwards could look at. I'm from west Yorkshire so want it to be for the kind of people I know personally. Friendly and helpful décor and staff. Could get messy due to kids being there so don't want to be fancy but need a reason for someone to come and pay for food and games and interest adults to bring their kids. So retro gaming seems right and would have arcade game machines which can be bought as still popular. The media museum is from West Yorkshire and it sort of place and feel I want.

Link - Games Lounge | National Science and Media Museum

It has Pac Man and Super Mario Kart and the image at the top has a young girl so this type of place would be right. I like the seats but might annoy adults and might not be right for eating on. Picture taken from National Science and Media Museum using search engine



#### Assessor comments:

While there is internet browsing history in task 2, part of the mark is taken from task 1 and therefore the learner is solidly in mark band 2 for their browsing history.

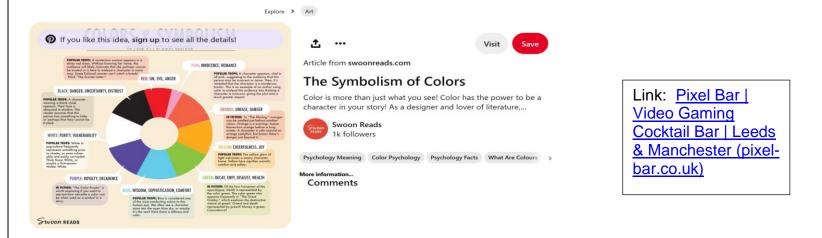
The proposal is clear, if basic, and considers the brief given to the learner. It is important that the learner always refers back to the brief and especially so in this section as it is their proposal based on the brief.



Target audience -

So adults with kids, so parents. Kids over 7 to age 12. Will want to eat and drink but also go and play games. Going to choose a website because I have created one in class and know how to use the program. I have no idea how to make app or kiosk. We have Photoshop in school and can make website on Wix. Need to know colours for website so going to look at internet.

Link: The psychology of colours and how you can use them to attract your target audience | Color psychology, Color psychology personality, Color therapy (pinterest.com)



Yellow seems the best colour for website. It says its about cheerfulness and joy. Green is no good as says about wealth as its about good value and portions not about getting lots of <u>money</u>. I want people to choose my café. Its in Yorkshire so people are well known as friendly and helpful. Also honest. So maybe pink for innocence? But also romance which is not right as family. So I may not use pink.

#### Assessor comments:

The learner has completed limited work at times but has covered appropriate areas such as considering colours and what type of media they would create. This shows that they have gone further than the basic/band 1. This is the one that nearest to the look I want but not yellow and more family look then this is more adults night out but the right idea with gaming machines is good –
Link: Pixel Bar | Video Gaming Cocktail Bar | Leeds & Manchester (pixel-bar.co.uk)

Findings:

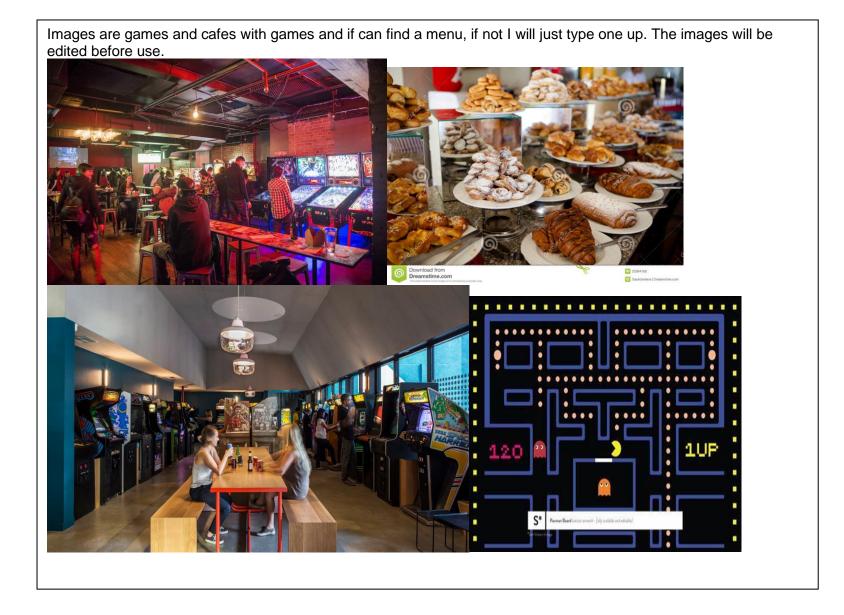
We had to create our own products and so mine is going to be pages and it will be a web site. So I picked a design and colours which work with what we had to complete which was a café and games. Some of which might be trivia machines as called Tea and Trivia but as long as kids can play them.

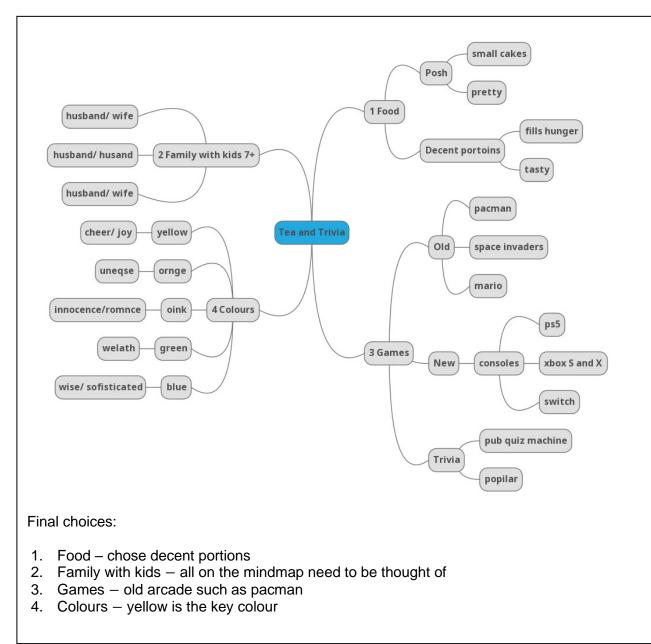
Final:

Based on everything I have done I have created a mind map which shows all the ideas I had and will end saying what the final choices were so how could create the best web site. Made at - Link: <u>An untitled mindmap (mindmup.com).</u>

Assessor comments:

The image of an adult night out doesn't seem quite appropriate for the required age range, but the learner does note this. It could have been developed with more family friendly imagery. This part is quite limited.





#### Assessor comments:

The mind map is appropriate (spelling mistake aside) and shows the learner has considered what they will be including in the work. This brings task 2 to a clear Band 2 – Reasonable.

recordings.

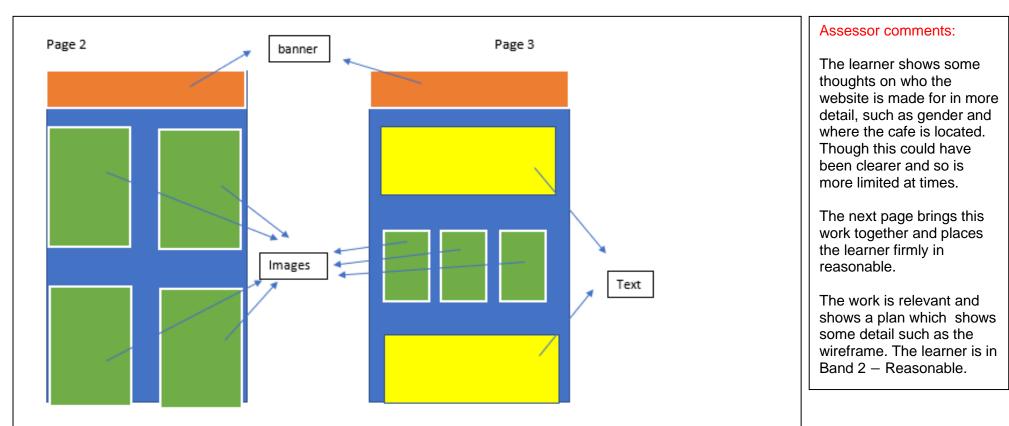
Evidence:	It's important that you think of who looks at the web site as they are the ones who will need to be interested enough look and understand and have colours to attract them.	Assessor comments:
<ul> <li>a plan of your interactive media product</li> </ul>	Who will be looking at site:	As per task 2 – internet browsing history can be considered from earlier
<ul> <li>your internet browsing history</li> </ul>	<ul> <li>adults with kids</li> <li>West Yorkshire area</li> </ul>	tasks.
used for research and planning purposes.	<ul> <li>like food</li> <li>kids like games.</li> </ul>	The learner has considered time allowed and created some
Your evidence can be provided in any of the following formats:	Times: 6 hours for this first part - Research/Product Proposal/Planning 9 hours to make website - sourced, created and edit assets and create website 2 hour to evaluate - conclusion	wireframes. These would have been better in black and white as colour can confuse.
<ul> <li>written report</li> <li>annotated diagrams</li> </ul>	I created layout pictures like we were taught in class and added where pictures and text and how it all looks for each page. The colours are not colour of website but colours for each part so like images are in green etc. so clear.	These shows a reasonable level of work.
<ul> <li>digital presentation</li> <li>screen shots</li> <li>screen</li> </ul>	Home Page 1	

Images

Text

### Task 3: planning

text/ menu



It's important that age and other things are thought of as well as gender because while it's for anyone it's best so that not sexist and everyone is thought of. Therefore images will be of both genders. But if local then you wouldn't want it for others living too far away as they couldn't visit unless tourist eg it will be for West Yorkshire. I think I want it to be bright and welcoming and anyone to use but also to be used by those who need it to come visit. It is important that you think about who is spending money or what they want from your web site. You don't want them to leave and not look because it's not welcoming or not what they would want. I looked at web sites on the internet and found ones that showed the same as what I wanted to show in task 1. I added links earlier. As education website we were told about in previous in class and can use google images as long as they are referenced.

I want images and animations and videos. I will be using Wix for the website and Adobe Photoshop to edit pictures. I will use other Adobe software or internet for any other assets that need me to as have Adobe Suite at school.

#### To do for website

- Images need editing software. Adobe Photoshop. Images are jpeg or gif for animations.
- Going to use adobe photoshop then import to Wix. Use a template in Wix but replace with own material.
- Hardware website will be wix and published to internet. Use computer with mouse and a monitor.
- Legal images are sourced and this is education product so ok to use. Would buy pictures if doing it for real.
- Ethical if for an actual business i need to make sure people who made pictures are paid.
- Health and safety make sure I take breaks, don't eat by computer and don't leave any wires we can fall over.
- From Proposal the website will be for families, and make sure parents can enjoy as well as kids. So more like pub like but with arcade games for kids. Food will be good price, tasty and good portions. The colour will be yellow as the key colour.
- It will be a website as we have that software at school and also because I have used this before. Also think its good as some adults might not have smart phones to use app.
- Its 17 hours, spilt up 6 hours/9 hours/2 hours. Editing images may take time as not used the software much.
- Going to be yellow in colour.

#### Task 4: developing assets

#### **Evidence:**

- development of assets
- evaluation of each asset and how they meet the brief
- internet browsing history used for research and planning purposes.

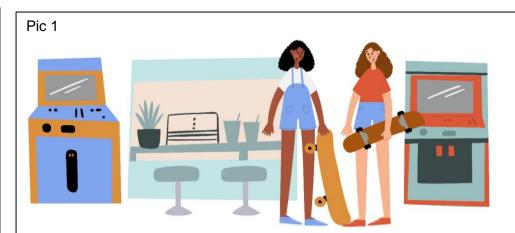
Your evidence can be provided in any of the following formats:

#### Development of assets:

- video
- images
- audio
- animation.

Evaluation of each asset and how they meet the brief:

• written report either handwritten or electronic.



Both taken From google (for sample taken from istock) Pic 2

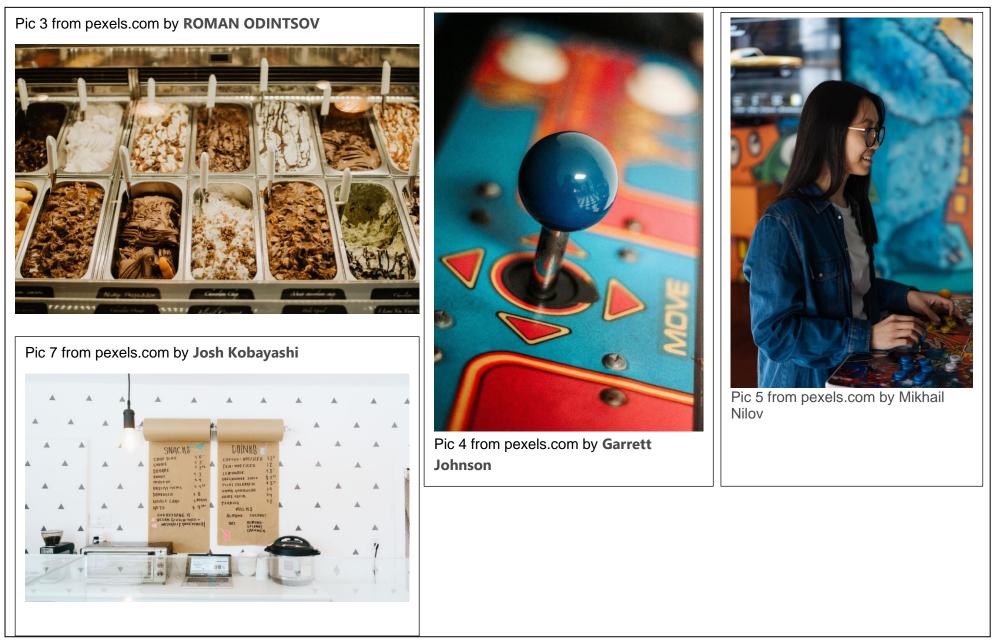


From google

#### Assessor comments:

The learner has shown satisfactory work. The images are clearly chosen and are basically referenced.

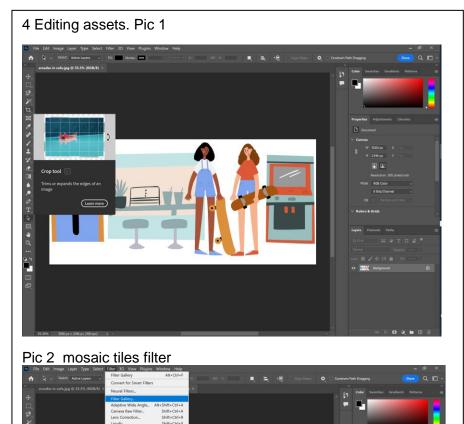
Learners at this level will not always verbalise why they chose assets but it is clear looking at them that they were chosen based on the earlier tasks.



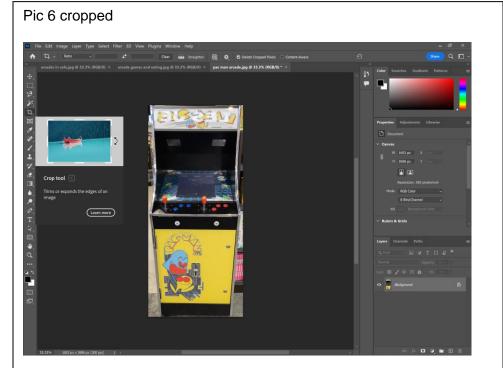
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#### Assessor comments:

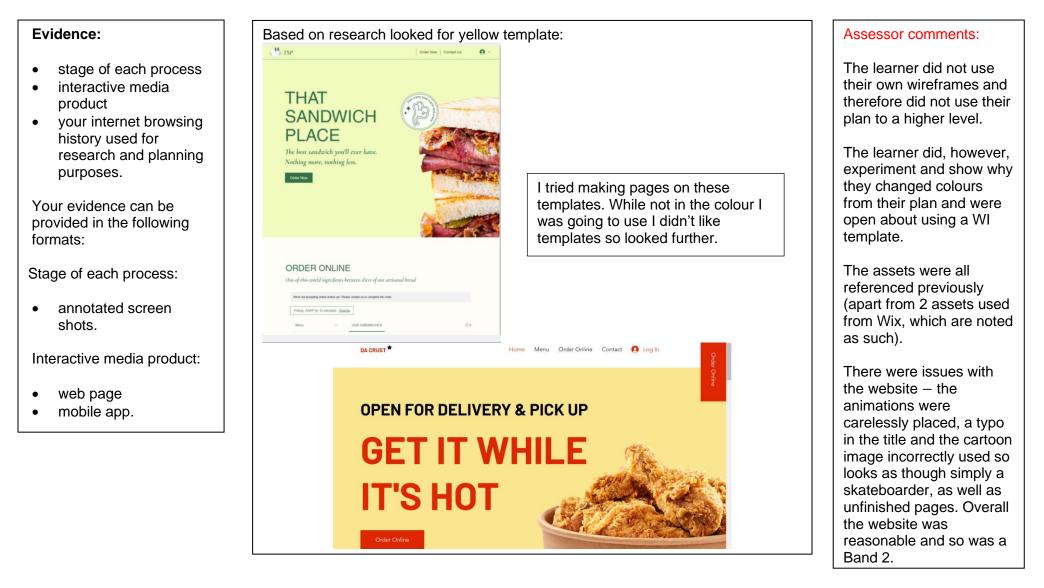
The work is satisfactory and shows a reasonable amount of skill using Adobe Photoshop. This covers the development of assets.

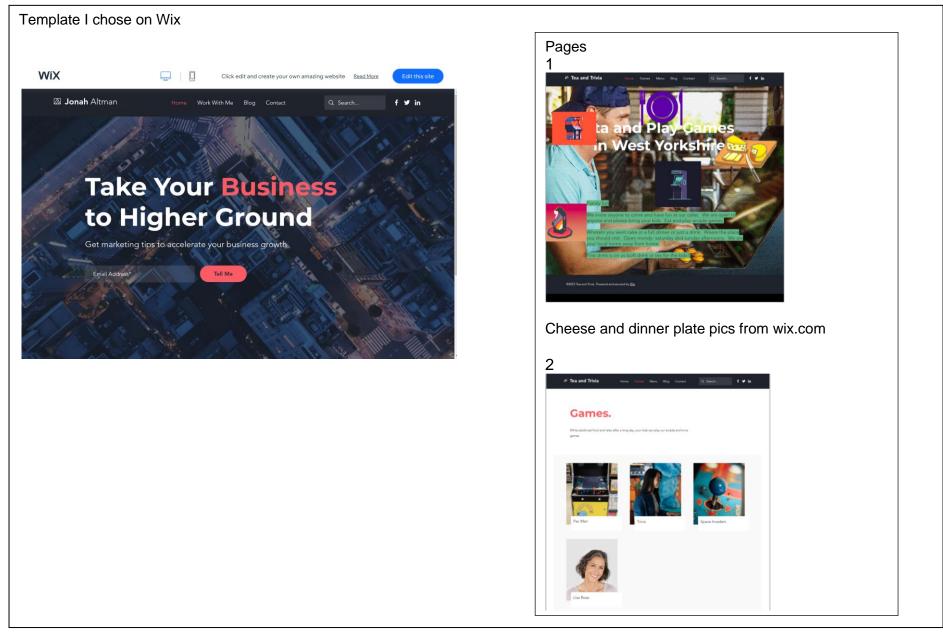
Overall the work is in Band 2 – Satisfactory/Reasonable.

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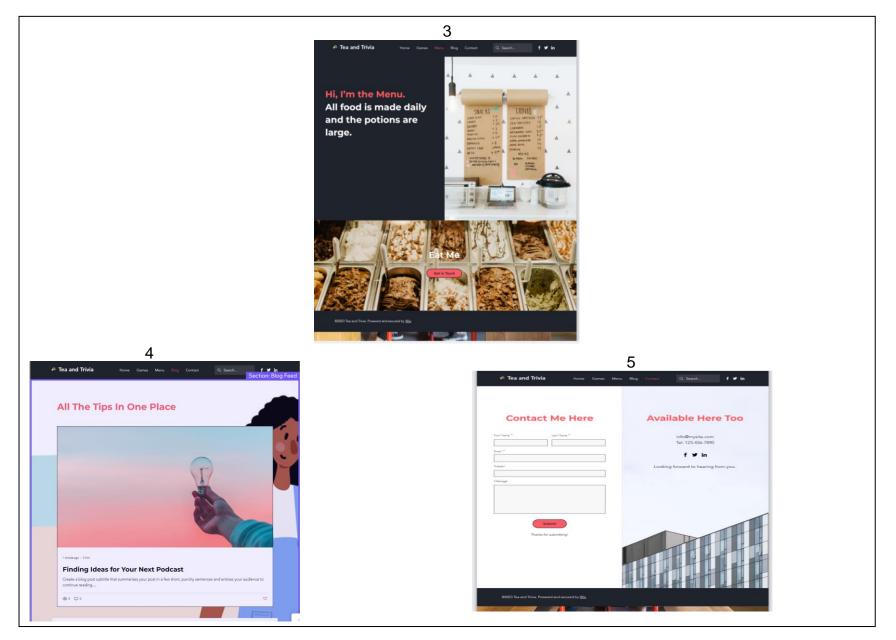
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#### Task 5: creating the interactive media product





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	rask of summarive evaluation of the product	
Evidence: • your evaluation. Your evidence must be provided in any <b>one</b> of the following formats: • written responses • video with commentary.	I didn't have time to finish a blog or contact pages as a 2 <sup>nd</sup> website. First page was yellow but didn't like the looks so changed it. Its now black and white which goes against my colour theory but looks nice and mainly pictures are over the top so you can't see much. It looks trendy and reminds me of famous cafes in American style. I started by using MS Word for this document. I used Wix and started an account from my school email. I could only use free one so was limited. Was going to add a videos but couldn't find ones I liked on YouTube or searching and was taking too long. I would go to the café and get pictures and videos if doing it for real. You open Wix and then confirm by email that its your email. You find a template that looks how you like overall look then out your own material on. Thus was quite easy but not as realised took more time then thought would. So I ran out of time and couldn't finish whole site. This was especially as I did the site in yellow and it was bright and wrong so did another one which I used in the end. I could import my own assets and add text. We could change each section and delete what we didn't want. I added an extra page. I have included the link to Wix so can be looked at:	Assessor comments: The learner explains why they changed colours and this shows a level of self-reflection. The self-reflection from the learner continues and brings this task to Band 2 – Reasonable and shows what the learner needs to work on and issues. While quite short, the learner did not try to pretend or hide issues and this brought this task up to Band 2 with the honesty, and understanding their own flaws and how they could have corrected in the future.

Task 6: summative evaluation of the product